



# Video Object Segmentation Based on Pixel-level Annotated Dataset

EECS6893 Final Project Proposal

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# Introduction

## Video Object Segmentation

Goal: extracting foreground objects from video clips.

Application:

- ◎ video summarization/editing
- ◎ object tracking
- ◎ video action detection<sup>[3][4]</sup>
- ◎ autonomous driving
- ◎ etc...



Figure 1. separating foreground object(s) from the background region of a video<sup>[5]</sup>

# Data

## DAVIS 2016<sup>[2]</sup>

**D**ensely **A**nnnotated **V**ideo **S**egmentation

- ◎ 50 full HD video sequences
- ◎ pixel-accurate ground-truth data provided for every video frame
- ◎ Contain occlusions, fast-motion, non-linear deformation and motion-blur



Figure 2. Sample images in DAVIS-2016 with annotation.<sup>[2]</sup>

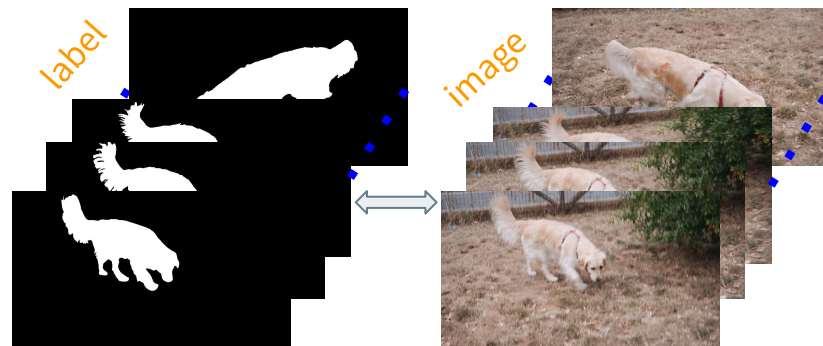


Figure 3. Image Sequence Data in DAVIS-2016.<sup>[2]</sup>

# Methods

- Data argumentation:
  - Computational limit  $\rightarrow$  resize image
  - Flip, Gaussian Noise, Brightness and Hue, etc.
- Model
  - Supervised vs. unsupervised  $\rightarrow$  Spatiotemporal CNN<sup>[1]</sup>
- Evaluation: region similarity, contour accuracy and temporal instability (provided by dataset).

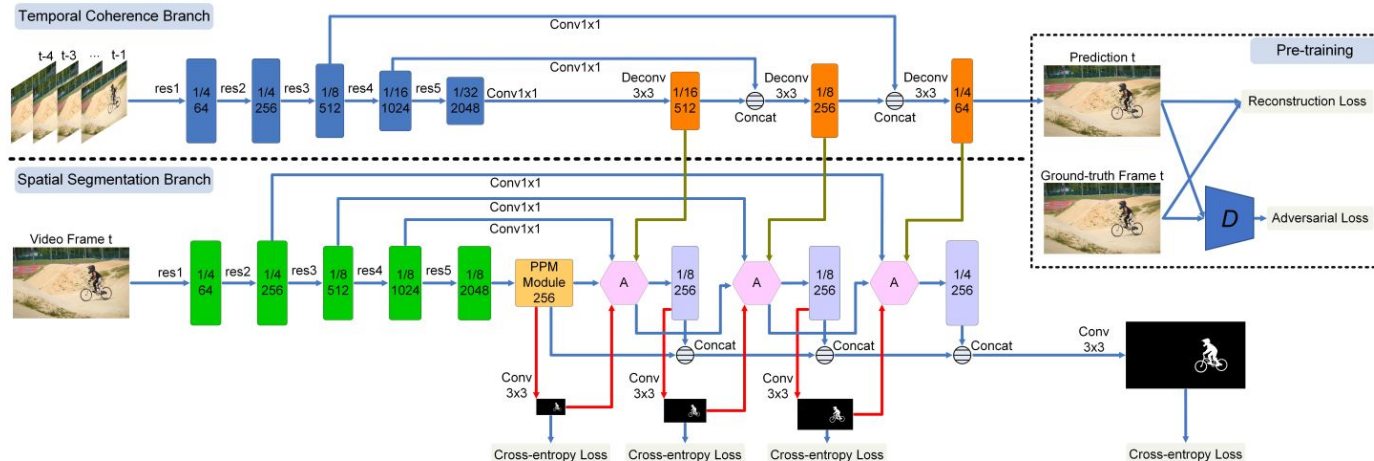


Figure 4. Network Structure Overview for STCNN.<sup>[1]</sup>

# System

- Aims:
  - To support previewing uploaded video with segmented foreground object.
- Expected outcome:
  - Separate foreground objects with larger than 80% overlapping with ground-truth on average
  - Provide API for video website and simple web front-end for demo

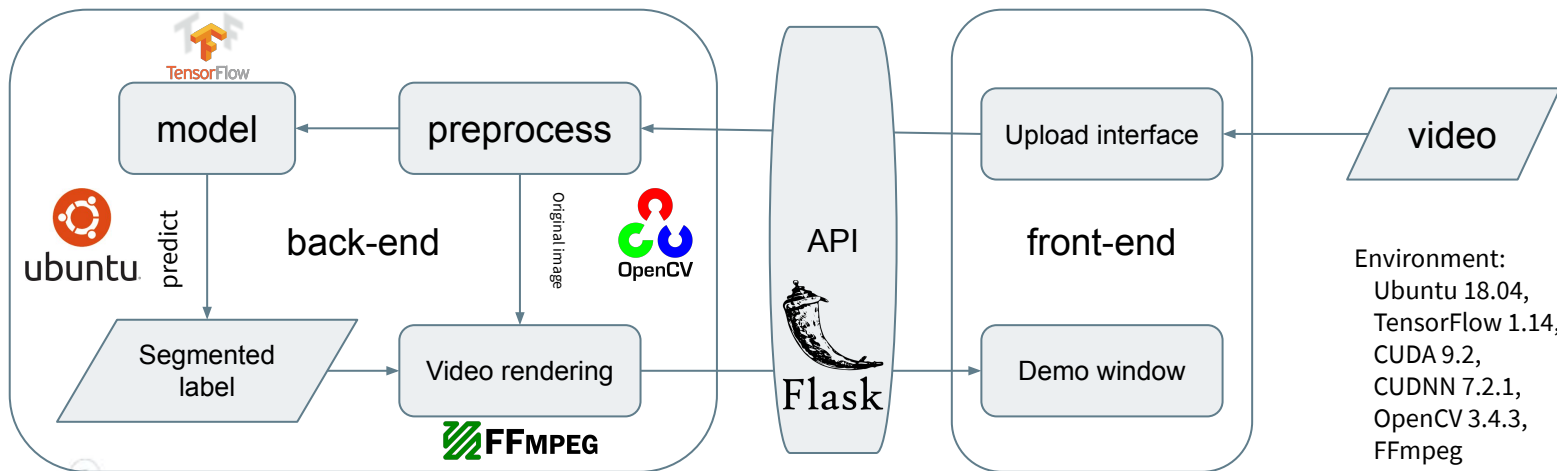


Figure 5. Simple overview diagram of system

Environment:  
Ubuntu 18.04,  
TensorFlow 1.14,  
CUDA 9.2,  
CUDNN 7.2.1,  
OpenCV 3.4.3,  
FFmpeg  
API: Flask  
Front-end: video js

# Schedule



**Model construction** — Nov 1 - Nov 15

**Data preprocess** — Nov 2 - Nov 11

**Model training and adjusting** — Nov 8 - Nov 28

**Web application construction** — Nov 11 - Nov 22

**Connect front-end and back-end** — Nov 20 - Dec 2

**Test API and examine overall performance** — Dec 3 - Dec 10

**Adjust UI and prepare for presentation** — Dec 9 - Dec 13

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# Thanks!